

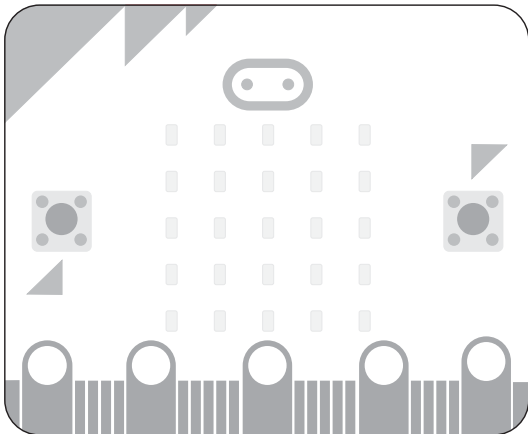
# Micro:bit - Create Your Own Output

Georgia Tech  
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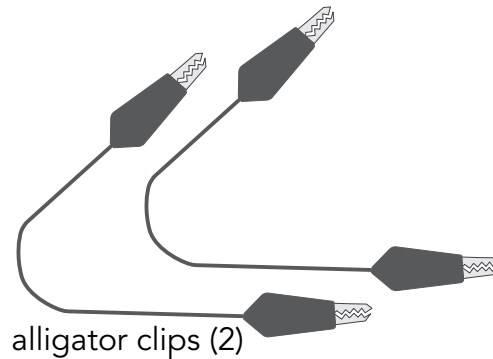
<http://dwig.lmc.gatech.edu/projects/prototypingpuppets/>

This document will teach you how to connect one of our popsicle circuits to a micro:bit as an output. This output is the same light that can be used to make a rod puppet.

## Materials:



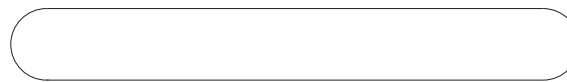
micro:bit



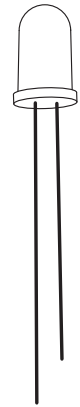
alligator clips (2)



copper tape

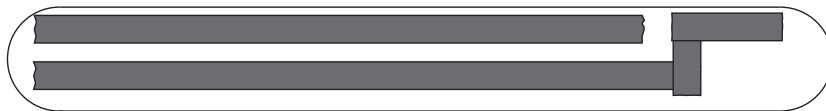


large craft stick



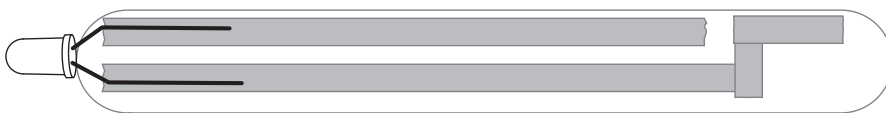
LED

## Instructions:

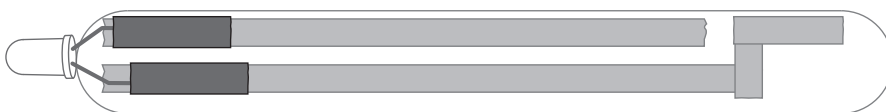


**Step 1:** *Attach* copper tape to craft stick as shown in picture.

Note: In order to *lay* corners, *use* separate overlapping pieces of copper tape.

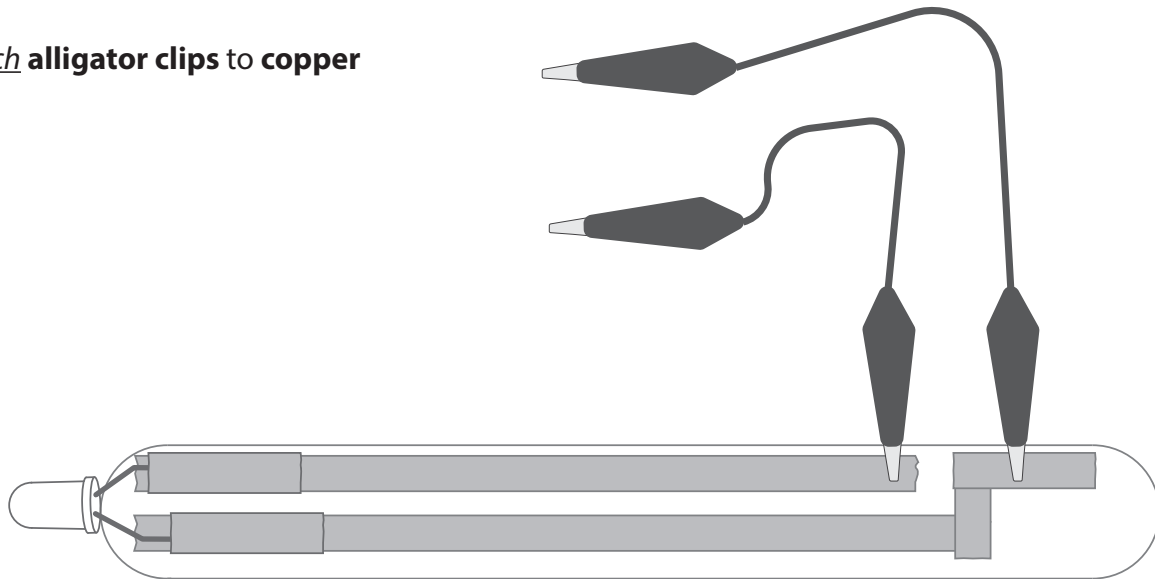


**Step 2:** *Spread* the LED legs and *lay* over copper tape. *Make sure* that one leg is on each **strip**, and that they are *not overlapping*.



**Step 3:** *Attach* copper tape over the LED legs to secure them to the copper tape underneath.

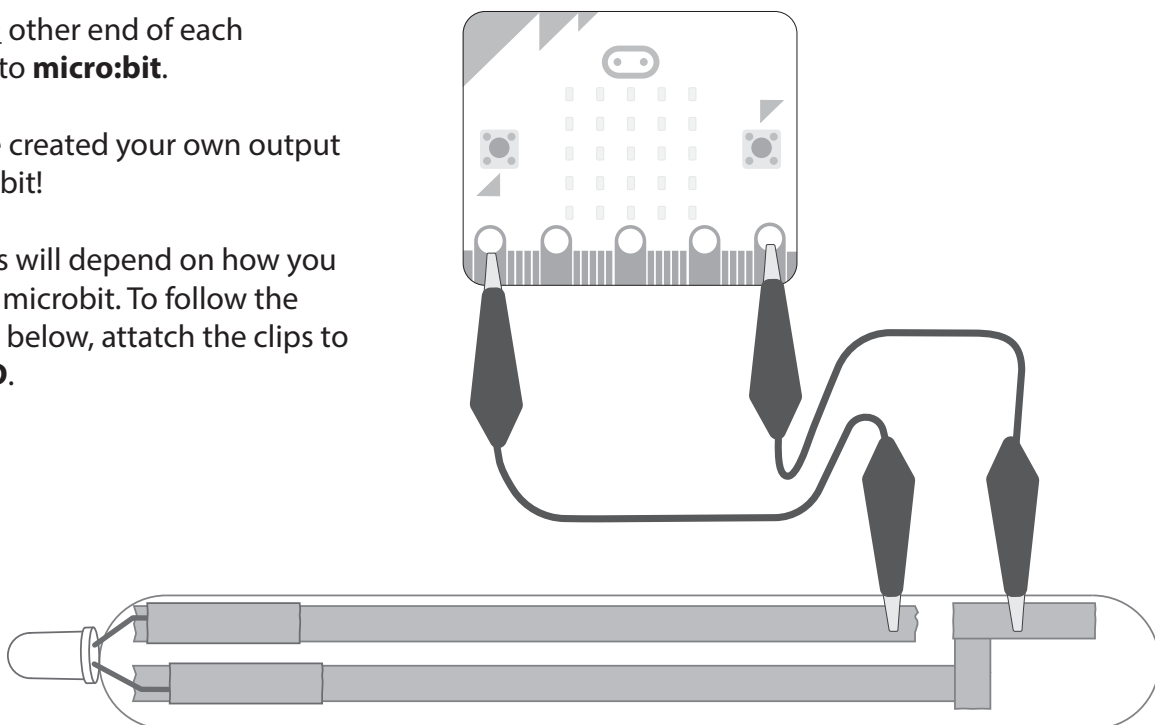
**Step 4:** *Attach* alligator clips to copper tape.



**Step 5:** *Attach* other end of each alligator clip to micro:bit.

Now you have created your own output for your microbit!

Note: The pins will depend on how you program your microbit. To follow the example code below, attach the clips to **pin0** and **GND**.



Here is an example of code that works with this configuration using **pin0** and **GND**.

When this code is downloaded on your **micro:bit**, pressing button A will turn on the light, and pressing button B will turn it off.

```
input.onButtonPressed(Button.A, function () {
  pins.digitalWritePin(DigitalPin.P0, 1)
})
input.onButtonPressed(Button.B, function () {
  pins.digitalWritePin(DigitalPin.P0, 0)
})
basic.forever(function () {
})
```

program at:  
<https://makecode.microbit.org/#editor>